Probabilistic Constraint Logic Theories

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Motivations

Inference Problem

- Probabilistic logic models are gaining popularity due to their successful application in a variety of fields
- They usually require expensive inference procedures
- Many proposals to achieve tractability: Tractable Markov Logic, Tractable Probabilistic Knowledge Bases and fragments of probabilistic logics
 - They limit the form of sentences

Learning Problem

- Learning from entailment presents tractability problems.
 - The coverage problem consists in checking whether an atom follows from a logic program.

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Integrity Constraints: a Possible Solution

- If logic theories are sets of integrity constraints and examples are interpretations
 - coverage problem consists in verifying whether the constraints are satisfied in the interpretations
 - the constraints can be considered in isolation: the interpretation satisfies the constraints iff it satisfies all of them individually
 → the learning from interpretation setting offers advantages in term of tractability
- Moreover...
 - they are useful for system verification or in the problem of checking whether a systems behaviour is compliant to a specification

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Probabilistic Inference

- In Probabilistic Logic Programming (PLP) the distribution semantics is one of the most successful approaches.
 - The probability distribution over normal logic programs (worlds) is extended to queries and the probability of a query is obtained by marginalizing the joint distribution of the query and the programs
- Performing inference requires an expensive procedure that is usually based on knowledge compilation
 - ProbLog [De Raedt et al., 2007] and PITA [Riguzzi and Swift, 2011, Riguzzi and Swift, 2013] build a Boolean formula and compile it into a Binary Decision Diagram (compilation procedure is #P)

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Probabilistic Constraint Logic Theories

- We consider a probabilistic version of sets of integrity constraints similar to distribution semantics
 - each integrity constraint is annotated with a probability
 - a model assigns a probability of being positive to interpretations
- Differently from PLP approaches under the distribution semantics
 - computing the probability of the positive class given an interpretation in a PCLT is logarithmic in the number of variables
 - PCLTs define a conditional probability distribution over a random variable C representing the class, given an interpretation



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Syntax

A Constraint Logic Theory (CLT) T is a set of integrity constraints (ICs) C of the form

$$L_1, \ldots, L_b \to A_1; \ldots; A_h \tag{1}$$

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where

- L_1, \ldots, L_b is a conjunction of logical literals called *body*
- A₁; ...; A_h is a disjunction of atoms called *head*

We may also have a background knowledge B on the domain which is a normal logic program that can be used to represent domain-specific knowledge

Semantics

- CLTs can be used to classify Herbrand interpretations by considering a model $M(B \cup I)$ which follows the Prolog semantics
 - *I* is interpreted as the set of ground facts true in $M(B \cup I)$
 - $M(B \cup I)$ can contain new facts derived from I using B
- Given an interpretation ${\it I},$ a background knowledge ${\it B}$ and a constraint ${\it C}$
 - we can ask whether C is true in I given B
 - M(B ∪ I) ⊨ C, if for every substitution θ for which Body(C) is true in M(B ∪ I), there exists a disjunct in Head(C) that is true in M(B ∪ I)

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Running Example: Bongard Problems



- Bongard Problems consist of a number of pictures, some positive and some negative
- Aim: learning a description which correctly classify the most figures
- The pictures contain different shapes with different properties (small, large, ...) and different relationships between them (inside, ...)
- Each picture can be described by an interpretation



Running Example: Bongard Problems



$$\begin{split} \textit{I}_{leftpict} &= \{\textit{triangle}(0),\textit{large}(0),\textit{square}(1),\textit{small}(1),\textit{inside}(1,0),\\ & \textit{triangle}(2),\textit{inside}(2,1)\} \end{split}$$

With the background knowledge B:

 $\begin{array}{ll} \textit{in}(A,B) & \leftarrow \textit{inside}(A,B).\\ \textit{in}(A,D) & \leftarrow \textit{inside}(A,C),\textit{in}(C,D). \end{array}$

 $M(B \cup I_{leftpict})$ contains in(1,0), in(2,1) and in(2,0). Given the IC $C_1 = triangle(T)$, square(S), $in(T,S) \rightarrow false$ C_1 is false in $I_{leftpict}$, true in $I_{centrpict}$ and false in $I_{rightpict}$, $s \in S$

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Syntax

A Probabilistic Constraint Logic Theory (PCLT) T is a set of probabilistic integrity constraints (PICs) C of the form

$$p_i:: L_1, \ldots, L_b \to A_1; \ldots; A_h \tag{2}$$

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where

- $L_1, \ldots, L_b \rightarrow A_1; \ldots; A_h$ is an IC
- p_i is a real value in [0, 1] which defines its probability

We may also have a background knowledge B

Semantics

- A PCLT *T* defines a probability distribution on ground constraint logic theories called worlds
 - for each grounding of each IC, we decide to include or not the grounding in a world with probability *p_i*
 - we assume all groundings to be independent
 - similar to the notion of world in ProbLog where a world is a normal logic program.
- The probability of a world w is given by the product:

$$P(w) = \prod_{i=1}^{m} \prod_{C_{ij} \in w} p_i \prod_{C_{ij} \notin w} (1-p_i)$$

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where m is the number of PICs.

- Given an interpretation *I*, a background knowledge *B* and a world *w*, the probability $P(\oplus|w, I)$ of the positive class is
 - $P(\oplus|w,I) = 1$ if $M(B \cup I) \models w$
 - 0 otherwise.
- The probability P(⊕|I) of the positive class is the probability of I satisfying a PCLT T given B. From now on we always assume B as given and we do not mention it again.

$$P(\oplus|I) = \sum_{w \in W} P(\oplus, w|I) = \sum_{w \in W} P(\oplus|w, I) P(w|I) = \sum_{w \in W, M(B \cup I) \models w} P(w)$$

The probability P(⊖|I) of the negative class given an interpretation I is the probability of I not satisfying T and is given by 1 - P(⊕|I).

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Running Example: Bongard Problems

$$\begin{bmatrix} 0 & & & & \\ & 1 & 2 & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & & \\ & & & & \\ & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & &$$

$$\begin{split} \textit{I}_{leftpict} &= \{\textit{triangle}(0),\textit{large}(0),\textit{square}(1),\textit{small}(1),\textit{inside}(1,0),\\ & \textit{triangle}(2),\textit{inside}(2,1)\} \end{split}$$

With the background knowledge B:

 $\begin{array}{ll} \textit{in}(A,B) & \leftarrow \textit{inside}(A,B).\\ \textit{in}(A,D) & \leftarrow \textit{inside}(A,C),\textit{in}(C,D). \end{array}$

 $M(B \cup I_{leftpict})$ contains in(1,0), in(2,1) and in(2,0). Given the IC $C_1 = 0.5$:: triangle(T), square(S), $in(T,S) \rightarrow false$ There are two different instantiations for the IC $C_1 \rightarrow four$ possible worlds a

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Running Example: Bongard Problems



Four possible worlds $\{\emptyset, \{C_{11}\}, \{C_{12}\}, \{C_{11}, C_{12}\}\}$

• for the first two of them $M(B \cup I_i) \models w_i$

•
$$P(\oplus|I_{leftpict}) = P(w_1) + P(w_2) = 0.25 + 0.25 = 0.5$$

In the central picture there are four different instantiations for $C_1
ightarrow 16$ worlds

• I_{centrpict} is verified in all of them (constraint is never violated)

•
$$P(\oplus|I_{centrpict}) = 1.$$

The right picture has 8 different instantiations for IC $C_1 \rightarrow 256$ worlds

• *I_{rightpict}* is verified in only 32 of them

•
$$P(\oplus|I_{rightpict}) = 0.125.$$



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A Problem that Must Be Solved

Computing $P(\oplus|I)$ as seen before is impractical

The number of worlds is exponential in the number of instantiations of the ICs

A possible solution:

- we can associate a Boolean random variable X_{ij} to each instantiated constraint C_{ij}
 - if C_{ij} is included in the world X_{ij} takes on value 1

•
$$P(\underline{X_{ij}}) = P(C_{ij}) = p_i$$

•
$$P(\overline{X_{ij}}) = 1 - P(C_{ij}) = 1 - p_i$$

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• A valuation ν is an assignment of a truth value to all variables in **X**.

- One to one correspondence between worlds and valuations
- ν can be represented as a set containing X_{ij} (C_{ij} is included in the world) or X_{ij} (C_{ij} is not included in the world) for each X_{ij}

•
$$\nu$$
 corresponds with $\phi_{\nu} = \bigwedge_{i=1}^{m} \bigwedge_{X_{ij} \in \nu} X_{ij} \bigwedge_{\overline{X_{ij}} \in \nu} \overline{X_{ij}}$

$$P(\phi_{\nu}) = \prod_{i=1}^m \prod_{C_{ij} \in w} p_i \prod_{C_{ij} \notin w} (1-p_i) = P(w)$$



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Suppose a ground IC C_{ij} is violated in I

- The worlds where X_{ij} holds in the respective valuation are excluded from the summation of previous slide
- We must keep only the worlds where $\overline{X_{ij}}$ holds in the respective valuation for all ground constraints C_{ij} violated in *I*.

I satisfies all the worlds where the formula

$$\phi = \bigwedge_{i=1}^{m} \bigwedge_{\mathcal{M}(B \cup I) \not\models C_{ij}} \overline{X_{ij}}$$

is true in the respective valuations

$$P(\oplus|I) = P(\phi) = \prod_{i=1}^m (1-p_i)^{n_i}$$

where n_i is the number of instantiations of C_i that are not satisfied in \mathcal{D}

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Running Example: Bongard Problems



 $C_1 = 0.5 :: triangle(T), square(S), in(T, S) \rightarrow false$

- In the left picture the body of C_1 is true for the single substitution T/2 and S/1 thus $n_1 = 1$ and $P(\oplus | I_{leftpict}) = 0.5$.
- In the central picture the body of C_1 is always false, thus $n_1 = 0$ and $P(\oplus | I_{centrpict}) = 1$.
- In the right picture the body of C_1 is true for three couples (triangle, square) thus $n_1 = 3$ and $P(\bigoplus | I_{rightpict}) = 0.125$.

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PCLT can model any conditional probabilistic relationship between the class variable and the ground atoms.

Suppose you want to model a general conditional dependence between the class atom and a Herbrand base containing two atoms: a and b. This dependence can be represented as

\frown \frown	P'(C a,b)		С	
(a) (b)	а	b	_	+
	0	0	$1 - p_1$	p_1
	0	1	$1 - p_2$	<i>p</i> ₂
(<i>C</i>)	1	0	$1 - p_3$	<i>p</i> 3
	1	1	$1 - p_4$	<i>p</i> 4

where the conditional probability table has four parameters, p_1, \ldots, p_k so is the most general.

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This model can be represented with the following PCLT

For example, the probability that the class variable assumes value + given that *a* and *b* are false is

$$P(C = + | \neg a, \neg b) = 1 - (1 - p_1) = p_1$$

given interpretation $\{\}$ (only constraint C_1 is violated)

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The Bayesian network above is equivalent to



- Boolean variable X_i represents whether constraint C_i is included in the world
- Boolean variable Y_i whether constraint C_i is violated



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• The conditional probability tables for nodes X_i s are

$$P^{\prime\prime}(X_i=1)=1-p_i$$

• those for nodes Y_is encode the deterministic functions

$$Y_1 = X_1 \land \neg a \land \neg b$$

$$Y_2 = X_2 \land \neg a \land b$$

$$Y_3 = X_3 \land a \land \neg b$$

$$Y_4 = X_4 \land a \land b$$

• that for C encodes the deterministic function

$$C = \neg Y_1 \land \neg Y_2 \land \neg Y_3 \land \neg Y_4$$

where C is interpreted as a Boolean variable with 1 corresponding to + and 0 to -

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It is possible to show that the probability distribution of this BN coincides with P for all the possible interpretations.

X variables are mutually unconditionally independent, showing that it is possible to represent any conditional dependence of C from the Herbrand base by using only independent random variables.

PCLT and Markov Logic Networks

- Similarly to MLNs, PCLTs encode constraints on the possible interpretations and the probability of an interpretation depends on the number of violated constraints
- MLNs encode the joint distribution of the ground atoms and the class, differently we concentrate on the conditional distribution of the class given the ground atoms
- Given a PCLT, it is possible to obtain an equivalent MLN with an equivalent probability distribution

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Conclusions and Future Work

• Conclusions

- We have proposed a probabilistic extension of constraint logic theories.
- Under this extension the computation of the probability of an interpretation being positive is logarithmic in the number of falsified constraints.

Future Work

- The development of a system for learning such probabilistic integrity constraint
 - We will exploit Limited-memory BFGS for tuning the parameters and constraint refinements for finding good structures



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THANKS FOR LISTENING AND ANY QUESTIONS ?



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